CITY OF RUIN

Villiren: a city of sin that is being torn apart from the inside. Hybrid creatures shamble through shadows and barely human gangs fight turf wars for control of the streets. Amidst this chaos, Commander Brynd Lathraea, commander of the Night Guard, must plan the defence of Villiren against a race that has broken through from some other realm and already slaughtered hundreds of thousands of the...



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City of Ruin

Author	Mark Charan Newton
Original Book Format	Paperback
Number of Pages	427 pages
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Reader's Opinions

 $\ \ \, \text{Very good, lots of anti-homophobia, anti-misogyny, anti-xenophobia.}$

The second book in a series can be a tricky one, but Newton pulls it of with his effort. We pick up the story a short while after the events of Nights of Villjamur. All the main characters have relocated, and most of them is now to be found in the city of Villiren. Newton doesn't waste any time here. By the end of the first chapter...